**What went well?**

* Must and Should Requirements completed.
* Worked well as a team, allocated tasks based on strengths / weaknesses. used github to share and update code/trello to give tasks to each other for what we needed
* Checking progress through daily scrum meetings

**What went badly?**

* Didnt use client resource properly
* Didnt ask enough questions to the client about what we wanted or even ask for some advice on what he would want his website to look like
* Java coding without the website, making temp HTML code to test the java

**What was easy?**

* Communication

**What was difficult?**

* Completing TDD within time constraints
* Keeping TDD up to date with changing database

**What would we do different next time, in terms of process?**

* Retrieve more information from the client. E.g what kind of research did he want to see?
* Work on presentation slides and do a review of the day each night

**How would we improve our solution?**

* Include more testing to prevent errors
* More planning of overall design

Percentage split of work done

Ashley Clennell – 20%

Brandon Fox – 20%

Inamullah Mazloom – 20%

Daniel Philpot – 20%

Alfie Smith – 20%